

CommuniCraft Platform Policy

This document outlines how CommuniCraft operates as a collaborative creative platform and defines the expectations for participation within the community.

Version 1.1

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Next scheduled review: May 2027

1. What Is CommuniCraft?

CommuniCraft is a collaborative Minecraft-based creative platform focused on digital architecture, worldbuilding, and experimental development within the Minecraft environment. The platform combines traditional Minecraft building techniques with modern creative tools to expand the possibilities of large-scale digital environments. A primary focus of CommuniCraft is the creation of 1:1 scale recreations of real-world locations, structures, and environments using reference data and geolocation tools. These builds aim to accurately represent real-world architecture and spaces within the Minecraft world.

In addition to these recreations, CommuniCraft supports custom and experimental creations that explore new building techniques, modeling tools, and creative concepts. These projects may include experimental builds, conceptual environments, or internally developed creations designed to push the creative and technical boundaries of the platform.

Through these projects, CommuniCraft aims to create a collaborative environment where creativity, architecture, and experimentation can coexist within a structured community platform.

2. Community Participation

CommuniCraft encourages active participation from members who are interested in contributing to the creative and collaborative environment of the platform. Participation may include building, creative design, discussion, technical experimentation, and other forms of involvement that support the development of the community.

Members are encouraged to share ideas, contribute to collaborative efforts, and take part in the ongoing development of projects within the CommuniCraft environment. The platform is designed to support both structured collaboration and individual creativity.

In addition to contributing to larger community projects, members may express their creativity through independent or special projects that exist under the CommuniCraft umbrella. These projects may explore unique concepts, experimental builds, custom designs, or creative environments that expand the scope of what can be created within the server.

CommuniCraft values creativity and experimentation, and members are encouraged to explore new ideas, techniques, and approaches while respecting the collaborative nature of the platform. Special projects may be supported, reviewed, or organized with the guidance of CommuniCraft administrators to ensure they align with the goals and standards of the community.

Through open collaboration and creative freedom, CommuniCraft aims to provide a platform where members can contribute meaningfully while also developing their own ideas and creative works.

3. Platform Conduct

CommuniCraft is committed to maintaining a respectful, collaborative, and healthy environment for all members of the community. All individuals participating in CommuniCraft spaces are expected to conduct themselves in a manner that supports a positive and constructive atmosphere. Platform conduct applies across all CommuniCraft environments, including the Minecraft server, official Discord servers, and other platforms or communication channels operated by CommuniCraft.

Members are expected to communicate respectfully and interact with others in a manner that promotes collaboration and mutual respect. Behavior that is verbally abusive, hostile, disruptive, or otherwise harmful to the well-being of the community will not be tolerated.

CommuniCraft maintains a strict policy against harassment, discrimination, intimidation, impersonation, targeted hostility, and the unauthorized disclosure of another individual's private or personal information. Conduct occurring outside official CommuniCraft platforms may also be subject to moderation when it directly affects the safety, well-being, or integrity of the community or its members.

Moderation is handled by the CommuniCraft administrative and moderation team. Actions may include warnings, restrictions, temporary removal, or permanent bans depending on the severity of the behavior.

CommuniCraft does not operate a formal appeal system for moderation actions. Decisions regarding removals or bans are considered final. Requests for personal creative assets or user data under Sections 5 and 7 do not constitute moderation appeals.

4. Project Contributions

CommuniCraft encourages members to contribute to both personal and collaborative projects. Contributions may include builds, structures, models, technical systems, assets, or other creative elements developed within the server.

Individuals who contribute to projects will have their name or username associated with their creative work where appropriate. Recognition may be displayed internally or externally through CommuniCraft media channels, documentation, or project showcases.

For personal or independent projects, CommuniCraft will obtain consent from the creator before publicly showcasing their work through official media, promotional materials, or other public platforms. Creators may determine whether their work, name, or username may be publicly displayed and may decline public exposure without affecting their ability to participate.

Creators may withdraw consent for future public showcases of their independent projects by contacting administration. Ownership and rights associated with creative materials are further defined in Section 5.

5. Creative Ownership

CommuniCraft recognizes and respects the creative efforts of individuals who contribute to the platform. Ownership and retrieval rights depend on whether materials were developed for independent personal projects, shared personal projects, or official CommuniCraft core projects.

Personal and independent creations

Creators retain ownership of their original independent creative work, subject to applicable third-party rights and licensing requirements. Eligible personal materials may be requested for transfer, export, or removal in accordance with this policy. Eligibility depends on the origin, purpose, ownership, and integration of the materials, rather than solely on where they are stored.

Eligible creative materials

Eligible materials may include the following, provided they were created for personal projects and are not part of CommuniCraft core projects:

• Individual builds, schematics, structures, and specific portions of Minecraft worlds created for personal use.

• Independently uploaded resource packs and data packs maintained separately from CommuniCraft's core packs.

• Specific creator-owned textures, models, files, or other assets incorporated into CommuniCraft resource packs or data packs solely for personal projects. Eligibility does not extend to the entire core pack.

• Models created using Blockbench, Cubik Studio, or other creative software, subject to applicable licensing rights.

• Individually developed packets and other technical assets uploaded with administrative approval for personal use.

Exports are limited to eligible materials that CommuniCraft can reasonably isolate and lawfully provide. Third-party content, other creators' materials, confidential information, and core project assets must not be included without appropriate authorization.

Official collaborative and core projects

Official CommuniCraft projects represent collective creative efforts and are maintained as part of the CommuniCraft portfolio. Contributors must expressly accept the applicable contribution terms before contributing to official projects. Under those terms, contributors grant CommuniCraft an ongoing, non-exclusive, royalty-free license to retain, host, reproduce, maintain, modify, develop, preserve, and publicly showcase authorized contributions as part of the associated project. These permissions continue following departure, subject to applicable law and separate written agreements. This license does not itself transfer ownership of original intellectual property or retroactively establish consent for earlier contributions.

Core project builds, schematics, world files, resource packs, data packs, models, packets, and other integrated creative or technical materials are not eligible for individual retrieval or removal under this policy. Unauthorized redistribution, transfer, or removal of collaborative project materials is prohibited under the applicable contribution terms. Contributors continue to receive recognition where appropriate.

Departure and retrieval requests

Individuals who voluntarily leave CommuniCraft have 15 calendar days following their departure to submit a request for eligible personal creative materials through the support email in Section 10. The same 15-day request period applies to individuals whose participation is terminated through moderation, including permanent bans, beginning on the effective date of removal. Temporary restrictions that do not end participation do not start this departure window.

Requests should identify the requester, the relevant projects and assets, and the requested form of retrieval or transfer. Administration may verify identity, authorship, permissions, and technical feasibility before releasing materials. The 15-day period is a deadline for submitting a request, not a guarantee that an export will be completed within that period.

Moderation does not automatically extinguish personal creative ownership. Administration may restrict, delay, or deny release of particular materials where legitimate security concerns, ownership disputes, confidential information, third-party rights, or legal obligations warrant doing so. Where reasonably possible, unaffected eligible materials may still be provided. Retrieval does not restore server access or constitute a moderation appeal.

Shared personal creations and unavailable collaborators

Where a personal creation is intertwined with another individual's independent work, each affected creator must independently contact CommuniCraft to confirm mutual agreement regarding the requested materials and their release. This procedure applies only to shared personal projects outside CommuniCraft core projects.

If a collaborator is no longer part of the server, has been removed through moderation, or is otherwise unavailable, the requesting individual may submit a formal request for further investigation through the support email. Administration may review available records, contribution history, ownership information, and relevant permissions. CommuniCraft will provide an administrative response within 30 calendar days of receiving the investigation request. This response may communicate a determination or explain outstanding issues; it is not a guarantee of release or completion of an export within 30 days. An unavailable collaborator's silence does not establish consent.

A timely retrieval request remains eligible for review while mutual authorization or an investigation is pending. Administration may release separable materials where ownership and permissions can be established without disclosing another individual's protected work.

Expiration and legacy rights

After the 15-day departure request window expires, CommuniCraft is no longer obligated under this policy to preserve or provide unrequested personal creative materials. Administration may approve late requests at its discretion, subject to availability and applicable rights. Expiration does not automatically transfer intellectual property ownership to CommuniCraft or override applicable law.

Legacy creators retain the right to request removal or transfer of eligible independent legacy creations at any time, as described in Section 7. The departure deadline does not limit that legacy right or applicable personal data rights. Requests for deletion of content or user data are governed separately by Section 7.

6. External Tools and Integrations

CommuniCraft may utilize external tools, technologies, and integrations to enhance functionality, creativity, and the overall platform experience. These may include server-side plugins, client-side modifications, custom assets, models, development utilities, and other technologies supporting the operation and creative goals of the server.

Client users may use modifications or tools on personal systems provided they do not disrupt server stability, create unfair advantages, or negatively impact other members.

CommuniCraft encourages the creative use of external software, including modeling applications, design software, texturing tools, geolocation utilities, and other development resources that expand the creative and technical capabilities of the platform.

Individuals utilizing external software or incorporating third-party assets are responsible for ensuring compliance with applicable software licenses, intellectual property rights, and distribution requirements. Third-party models, textures, resource packs, code, and other creative materials may only be incorporated where appropriate permissions or licensing rights have been obtained. Required attribution and other licensing conditions must be respected.

CommuniCraft reserves the right to review, restrict, or remove external materials that do not comply with licensing requirements or platform standards.

CommuniCraft supports experimental tools and technologies, including internal development groups, experimental teams, or creative hubs focused on new systems, plugins, and technical features. Development may include Java-based programming, custom plugins, backend systems, server infrastructure, or other technical implementations.

CommuniCraft may collaborate with external communities, organizations, or other entertainment-focused servers where creative goals align. Collaborations are subject to internal review and specialized agreements maintained privately by administration. Interested parties may contact CommuniCraft using Section 10. Initial inquiries do not constitute approval or establishment of a formal partnership.

7. User Content, Contributions, and Legacy Recognition

CommuniCraft recognizes that portions of the server and its creative environments originated prior to the formal development of the platform. These earlier builds and worlds may be considered legacy content, representing projects created when the server operated primarily as a casual creative environment.

Individuals who played a significant role in these early stages may be recognized as legacy users, including those who helped organize the server, assisted with development or moderation, or contributed major creative works that remain part of its history.

Legacy users may be granted special access or recognition to acknowledge their contributions and long-standing involvement. Legacy recognition does not necessarily imply administrative authority. CommuniCraft reserves the right to determine and assign legacy status where appropriate.

Legacy users with independent builds, properties, or creative works that are not part of official CommuniCraft projects or collective initiatives may request removal or transfer at any time. Shared creations remain subject to the ownership and mutual authorization provisions in Section 5.

User data and removal requests

Users and legacy users may request removal of primary user data, including in-game player statistics, server records, and plugin-based data associated with their account.

Once a removal request has been formally submitted and confirmed, CommuniCraft will make reasonable efforts to remove the requested eligible content and data within 15 calendar days from the server and associated CommuniCraft-managed platforms where it has the ability and authority to do so.

CommuniCraft may retain limited technical records where required for server integrity, moderation history, platform safety, or applicable legal obligations. The removal target is separate from the departure retrieval deadline and investigation response period in Section 5.

Removal disputes and exceptions

Individuals seeking to dispute a removal decision or request an exception to the 15-day removal timeframe must submit a formal request through the CommuniCraft support email provided in Section 10. Requests must identify the content or data in question, explain the nature of the dispute, and provide sufficient justification for administrative consideration.

Submission of a dispute or exception request does not automatically suspend, extend, or otherwise modify the established removal timeframe. Any suspension or extension must be expressly approved by CommuniCraft administration.

Requests will be evaluated on a case-by-case basis, considering the circumstances presented, applicable ownership rights, platform integrity, and relevant obligations. Administration retains discretion over approval or denial, subject to applicable law. This process is limited to content and data removal matters and does not constitute a moderation appeal system.

8. Platform Integrity

CommuniCraft is committed to maintaining a stable, reliable, and secure environment for all members. Protecting platform integrity ensures that creative projects, collaborative environments, and technical systems can operate effectively over time.

Members are expected to support the stability and safety of the server environment. Actions that intentionally damage builds, interfere with server systems, exploit technical vulnerabilities, or otherwise disrupt normal operations may result in moderation action.

Unauthorized access to administrative systems, restricted development environments, server files, internal resources, or other protected areas is prohibited.

Individuals granted access to confidential information, unreleased projects, internal development materials, or restricted technical resources are expected to respect their confidentiality. Unauthorized disclosure, reproduction, distribution, or publication of confidential information, unreleased builds, internal models, world files, development documentation, or other restricted materials is prohibited.

Access to internal resources does not constitute permission to distribute or publicly disclose those resources. Official authorization must be obtained prior to external release. These expectations continue following an individual's departure, subject to applicable law and relevant agreements.

Administration may restrict or revoke access to internal resources, development environments, or platform systems where necessary to protect security and integrity. Administration may also perform maintenance, update technologies, adjust plugins, and modify server systems to ensure continued stability.

9. Policy Updates

CommuniCraft policies may evolve as the platform grows and adapts to new community needs, technologies, and collaborative opportunities.

This policy will be reviewed at least once every six months to ensure that it remains aligned with the current status of the community, its platforms, technical systems, and internal or collaborative development efforts. Reviews may be conducted internally or in coordination with trusted collaborators, development teams, or partnered communities where appropriate.

CommuniCraft reserves the right to modify, add, or remove policies at any time when necessary to maintain platform integrity and functionality. Changes are not restricted to the six-month review cycle.

Significant updates will be communicated through official CommuniCraft communication channels. Notifications may include a summary of changes, the updated version, and the applicable effective date. Unless otherwise specified, revised policies take effect upon official publication, subject to applicable notice or consent requirements.

Previous versions will be archived for administrative and historical reference. Each published revision will include an updated version number and revision date.

10. Contact and Questions

For questions regarding this policy, platform participation, or collaboration opportunities, individuals may contact CommuniCraft administration through the following methods.

Email

michaelb.ccmc@gmail.com

Formal creative asset retrieval requests, shared creator authorizations, investigation requests, and removal disputes or exceptions must be submitted through this support email.

Direct Communication

Members may also contact CommuniCraft administration through direct message within the official CommuniCraft Discord server for general inquiries.

CommuniCraft operates primarily within the Eastern Time Zone, and response times may vary depending on availability.

Revision History

Version 1.1 | November 26, 2026

Section 3: Expanded conduct and moderation standards.

Section 4: Established creator consent for public showcases.

Section 5: Clarified ownership, licensing, personal asset retrieval, departure deadlines, shared creations, and investigation procedures.

Section 6: Established external creative software and third-party licensing requirements.

Section 7: Clarified removal disputes and administrative exceptions.

Section 8: Expanded confidentiality and security protections.

Section 9: Established notification, effective date, and archival procedures.

Version 1.0 | March 2026: Initial platform policy.